

Name: \_\_\_\_\_

Date: \_\_\_\_\_

Block: \_\_\_\_\_

Assignment (must show features):

Create a scene with multiple fireworks .....

Realistic physics for fireworks (modify gravity for particles).....

Create an object and make it explode with explode modifier

(same scene).....

Make hair or grass (new scene) .....

Use painting to control density of hair or grass .....

Use brush tools to customize look of hair or grass.....

Background .....

Creativity (add other animation, and/or modifiers to scene – 3 marks)....

Total Marks (out of 10) \_\_\_\_\_